Design Wind Loads
Figure 29.4-1 | 7-10

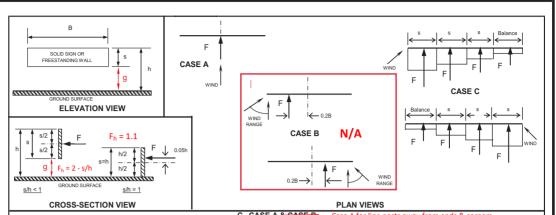
Force Coefficients, C<sub>f</sub>

All Heights

Solid Freestanding Walls

Other Structures | Figure 29.3-1 for ASCE 7-16 & 7-22

## Solid Freestanding Walls & Solid Freestanding Signs



| C <sub>f</sub> , CASE A & CASE B Case A for line posts away from ends & corners |                   |      |      |      |      |      |      |      |      |      |      |      |
|---|-------------------|------|------|------|------|------|------|------|------|------|------|------|
| Clearance   | Aspect Ratio, B/s |      |      |      |      |      |      |      |      |      |      |      |
| Ratio, s/h  | ≤ 0.05            | 0.1  | 0.2  | 0.5  | 1    | 2    | 4    | 5    | 10   | 20   | 30   | ≥ 45 |
| 1   | 1.80              | 1.70 | 1.65 | 1.55 | 1.45 | 1.40 | 1.35 | 1.35 | 1.30 | 1.30 | 1.30 | 1.30 |
| 0.9   | 1.85              | 1.75 | 1.70 | 1.60 | 1.55 | 1.50 | 1.45 | 1.45 | 1.40 | 1.40 | 1.40 | 1.40 |
| 0.7   | 1.90              | 1.85 | 1.75 | 1.70 | 1.65 | 1.60 | 1.60 | 1.55 | 1.55 | 1.55 | 1.55 | 1.55 |
| 0.5   | 1.95              | 1.85 | 1.80 | 1.75 | 1.75 | 1.70 | 1.70 | 1.70 | 1.70 | 1.70 | 1.70 | 1.75 |
| 0.3   | 1.95              | 1.90 | 1.85 | 1.80 | 1.80 | 1.80 | 1.80 | 1.80 | 1.80 | 1.85 | 1.85 | 1.85 |
| 0.2   | 1.95              | 1.90 | 1.85 | 1.80 | 1.80 | 1.80 | 1.80 | 1.80 | 1.85 | 1.90 | 1.90 | 1.95 |
| ≤ 0.16  | 1.95              | 1.90 | 1.85 | 1.85 | 1.80 | 1.80 | 1.85 | 1.85 | 1.85 | 1.90 | 1.90 | 1.95 |

|  |                             |                  |  |                   |                       | C <sub>f</sub> , CASE C | for posts   | near ends | & corners |                |       |       |
|--|-----------------------------|------------------|--|-------------------|-----------------------|-------------------------|-------------|-----------|-----------|----------------|-------|-------|
| Region<br>(horizontal<br>distance from |                             |                  | Region<br>(horizontal<br>distance from | Aspect Ratio, B/s |                       |                         |             |           |           |                |       |       |
| windward edge)                         | 2                           | 3                | 4                                      | 5                 | 6                     | 7                       | 8           | 9         | 10        | windward edge) | 13    | ≥ 45  |
| 0 to s                                 | 2.25                        | 2.60             | 2.90                                   | 3.10*             | 3.30*                 | 3.40*                   | 3.55*       | 3.65*     | 3.75*     | 0 to s         | 4.00* | 4.30* |
| s to 2s                                | 1.50                        | 1.70             | 1.90                                   | 2.00              | 2.15                  | 2.25                    | 2.30        | 2.35      | 2.45      | s to 2s        | 2.60  | 2.55  |
| 2s to 3s                               |                             | 1.15             | 1.30                                   | 1.45              | 1.55                  | 1.65                    | 1.70        | 1.75      | 1.85      | 2s to 3s       | 2.00  | 1.95  |
| 3s to 10s                              |                             |                  | 1.10                                   | 1.05              | 1.05                  | 1.05                    | 1.05        | 1.00      | 0.95      | 3s to 4s       | 1.50  | 1.85  |
|  | *Values shall be multiplied |                  |  |                   |                       |                         |             |           |           | 4s to 5s       | 1.35  | 1.85  |
|  | by the foll                 | lowing reduction | L <sub>r</sub> /s                      | Reduction Fa      | ctor L <sub>r</sub> ↓ | A RE                    | TURN CORNER |           |           | 5s to 10s      | 0.90  | 1.10  |

## Notes

The term "signs" in notes below also applies to "freestanding walls".

corner is present:

1.0

Return Corner Reduction Factor, R<sub>3</sub>

Signs with openings comprising less than 30% of the gross area are classified as solid signs. Force coefficients for solid signs with openings shall be permitted to be multiplied by the reduction factor (1 - (1 - ε)<sup>1.5</sup>). Inverted Fence Opening Reduction Factor, R<sub>1</sub> = 1 / (1 - (1 - ε)<sup>1.5</sup>)

If not applicable, R<sub>3</sub> = 1.0

 To allow for both normal and oblique wind directions, the following cases shall be considered: For s/h < 1:</li>

CASE A: resultant force acts normal to the face of the sign through the geometric center.

0.75

CASE B: resultant force acts normal to the face of the sign at a distance from the geometric center

toward the windward edge equal to 0.2 times the average width of the sign.

For B/s ≥ 2, CASE C must also be considered:

CASE C: resultant forces act normal to the face of the sign through the geometric centers of each region.

For s/h = 1:

In = 1: The same cases as above except that the vertical locations of the resultant forces occur at a distance above the geometric center equal to 0.05 times the average height of the sign.

For CASE C where s/h > 0.8, force coefficients shall be multiplied by the reduction factor (1.8 - s/h).

5. Linear interpolation is permitted for values of s/h, B/s and L<sub>r</sub>/s other than shown.

6. Notation

B: horizontal dimension of sign, in feet (meters);

h: height of the sign, in feet (meters);

s: vertical dimension of the sign, in feet (meters);

ε: ratio of solid area to gross area;

L<sub>r</sub>: horizontal dimension of return corner, in feet (meters)

Case C Reduction Factor, R<sub>2</sub> for solid / mostly solid fencing / heavily iced open fencing / open fencing w/ windscreen Force Height Adjustment Factor,  $F_h = 1.1$  for  $\epsilon > 0.7$  & s/h = 1.0

For  $\epsilon > 0.7 \& s/h < 1.0$ F<sub>h</sub> = 2 - s/h

Case B not used for fencing

>10s 0.55

This provides equivalent results to raising the force application height.

For all other cases,  $F_h = 1.0$